



THE OFFICE BOY.
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Each player starts on the "Office Boy." The game begins by moving the wheel to "100" on the "OFFICE BOY" space.

When the wheel stops on a number, the player must go back to the "OFFICE BOY" space and apply for a situation as an office boy. If the wheel stops on a number which is not the same as the one on which he started, he must go back to the "OFFICE BOY" space and apply for a situation as an office boy.

When the wheel stops on a number which is the same as the one on which he started, he must go back to the "OFFICE BOY" space and apply for a situation as an office boy.