

Shake & Source Newspaper Game Instructions

1. Student 1 rolls the die, finds the square for that number in the row for the current round, and looks for the information requested on the laminated newspaper page. After, the student writes her/his initials and a brief answer (1-4 words) in the square.
 - Players earn two points for each square completed.
 - If Student 1 is unable to find the information, Student 2 may try to "steal" the square by finding the requested information on her/his own or may offer to help Student 1 by looking for the information together.
 - If Student 2 successfully "steals" the square from Student 1, then Student 2 earns two points and goes on to roll the die for her/his turn.
 - If Student 2 is also unable to find the requested information, Student 2 loses two points and goes on to roll the die for her/his turn.
 - If both players find the information together, each player receives one point and Student 2 goes on to roll the die for her/his turn.
 - If both players cannot find the information, mark the square with an X and Student 2 goes on to roll the die for her/his turn.
2. Student 2 rolls the die and takes her/his turn.
 - If the player rolls the number of a completed square, she/he loses a turn.
3. Continue until all squares in the round have been filled in or time runs out.
4. Tally and mark the number of points each player earned for the round.
5. At the end of all four rounds, tally and mark the total number of points each player earned for the game.